

## NIKE SUPER 16 TOURNAMENT RULES

## 1. Each team is responsible for having a clock or book person for each game.

2. **TOURNAMENT:** Bracket play will be determined by how you finish in pool play. The top 2 teams go to gold, the 3<sup>rd</sup>,4<sup>th</sup> and 5<sup>th</sup> place teams go to silver.

## 3. YOU MUST PROVIDE YOUR OWN BALLS FOR WARMUP

- 4. You need to be at the Gym **thirty (30)** minutes before your game starts. You will be given score sheets so you can have them ready for each game.
- 5. **GAME TIMING**: There will be two twenty (20) minute halves, running clock. The clock will stop the last two minutes of each half for all grade divisions. The clock will not stop in either half if you are down 20 points or more.
- 6. **PLAYER FOULS**: Each player is allowed 6 fouls before he is eliminated
- 7. **TIMEOUTS**: Each team will have one full time-out and one thirty (30) second time-out per half<u>. Time-outs do not carry over</u>. 1 additional timeout will be given in overtime.
- 8. **OVERTIME:** There will be a 3-minute overtime period, if needed. The clock will stop the last minute of overtime. After the 3-minute overtime and the score still tied, first team that scores wins.
- 9. SHOOTING FREE-THROWS: On the 10<sup>th</sup> foul of each half, each team will shoot 2 free-throws. (under 2 minutes the clock will stop, otherwise clock runs)
- 10. Games will be officiated according to OHSAA rules and regulations
- 11. PLAYERS OR COACHES EJECTED FOR ANY REASON WILL HAVE TO SIT OUT THE NEXT SCHEDULED GAME